



ZUNI PUBLIC SCHOOL DISTRICT BOARD OF EDUCATION

MEETING SCHEDULE
2020-2021 SCHOOL YEAR
(Open to the Public)

APPROVED
7/16/2020
 ZUNI BOARD OF EDUCATION

DATE	TIME	LOCATION	TYPE	AGENDA/DOCUMENTS DUE BY 12 NOON
7/27/20	5:30 p.m.	Central Office Board Room	Regular/Finance Meeting	7/20/20
8/10/20	5:30 p.m.	Central Office Board Room	Regular Meeting	8/3/20
8/31/20	5:30 p.m.	Central Office Board Room	Finance Meeting	8/24/20
9/14/20	5:30 p.m.	Central Office Board Room	Regular Meeting	9/7/20
9/28/20	5:30 p.m.	Central Office Board Room	Finance Meeting	9/21/20
10/13/20 Tuesday	5:30 p.m.	Central Office Board Room	Regular Meeting	10/5/20
10/26/20	5:30 p.m.	Central Office Board Room	Finance Meeting	10/19/20
11/9/20	5:30 p.m.	Central Office Board Room	Regular Meeting	11/2/20
11/30/20	5:30 p.m.	Central Office Board Room	Finance Meeting	11/16/20
12/14/20	5:30 p.m.	Central Office Board Room	Regular/Finance Meeting	12/7/20
1/11/21	5:30 p.m.	Central Office Board Room	Regular Meeting	1/4/21
1/25/21	5:30 p.m.	Central Office Board Room	Finance Meeting	1/18/21
2/8/21	5:30 p.m.	Central Office Board Room	Regular Meeting	2/1/21
2/22/21	5:30 p.m.	Central Office Board Room	Finance Meeting	2/15/21
3/8/21	5:30 p.m.	Central Office Board Room	Regular Meeting	3/1/21
3/29/21	5:30 p.m.	Central Office Board Room	Finance Meeting	3/22/21
4/12/21	5:30 p.m.	Central Office Board Room	Regular Meeting	4/5/21
4/26/21	5:30 p.m.	Central Office Board Room	Finance Meeting	4/19/21
5/10/21	5:30 p.m.	Central Office Board Room	Regular Meeting	5/3/21
5/24/21	5:30 p.m.	Central Office Board Room	Finance Meeting	5/17/21
6/21/21	5:30 p.m.	Central Office Board Room	Regular/Finance Meeting	6/14/21

Note: The Request To Be On The Agenda form (available on the district's website) and ALL supporting documents must be submitted to the Superintendent's office by 12 noon on the date due. No exceptions will be made.

****Meetings will be held on the 2nd and last Monday of the month—
If there is a school holiday scheduled, the meeting will be held the following day.**